

# PROFESSIONAL MULTI-PROJECT DEVELOPER

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# CATEGORY-DEFINING, CREATIVE SUPER-DEVELOPER

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- Creator of world-class gaming brands
- **Developer of distinctive, benchmark-setting games**
- **Professional multi-project developer**
- Capable to self-publish, and partner with publishers
- Highly attractive home to world-class talent
- Profitable growth company with managed risks

# THE MULTI-PROJECT MODEL IS IN PLACE

Development  
teams

GAME  
1

GAME  
2

GAME  
3

GAME  
4

Development  
support services

Northlight

External  
Development

Portfolio  
Mgmt.  
Office

# 2020: PRODUCTION CAPABILITIES HAVE GROWN

**5**

main games

**15**

projects

**10**

to

different platforms


**All in high quality**

**274** Remedy Talent

**31** external development partners

Representing **14** disciplines

**370** external talent



**Iterate** towards bigger games with  
**professional** and **scalable** game productions,  
while boosting creativity.

# SCALABLE GAME DEVELOPMENT

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Larger

More complexity

More difficult to manage

# TEAM

Competition for **talent & resources**

Available studio **talent pool** capacity

Managing **dependencies** and **synergies**

# SCALABLE GAME DEVELOPMENT

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Autonomous

Empowered

Aligned

# TEAM

We are a highly **empowered** creative **fellowship**

We are rather a large **fleet** of **speedboats**, than  
one big **ocean liner**

# STRONG TEAM IS BUILT AROUND GREAT LEADERSHIP

STUDIO MANAGEMENT

PROJECT PORTFOLIO

Game

1

Game

2

Game

3

Game

4

SUPPORTING UNITS

# STRONG TEAM IS BUILT AROUND GREAT LEADERSHIP

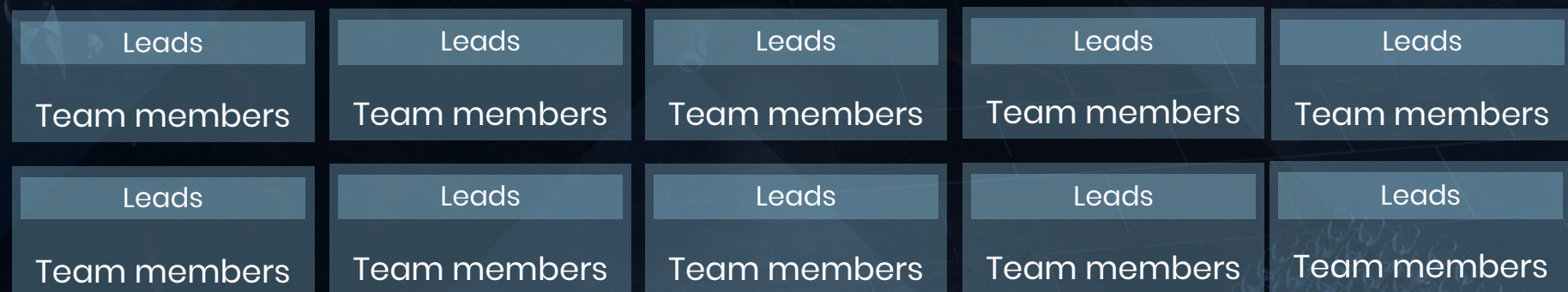
## GAME PROGRAM

### EXTENDED LEADERSHIP

#### CORE LEADERSHIP

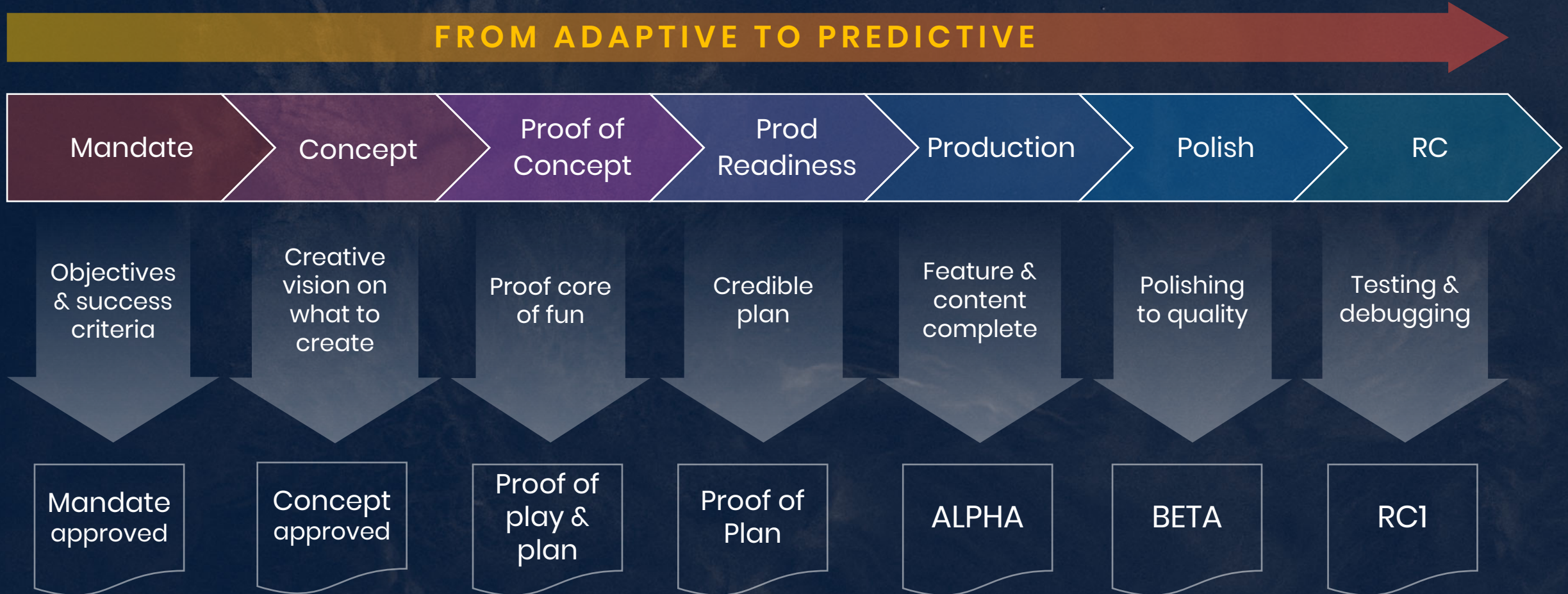


### STRIKE TEAMS

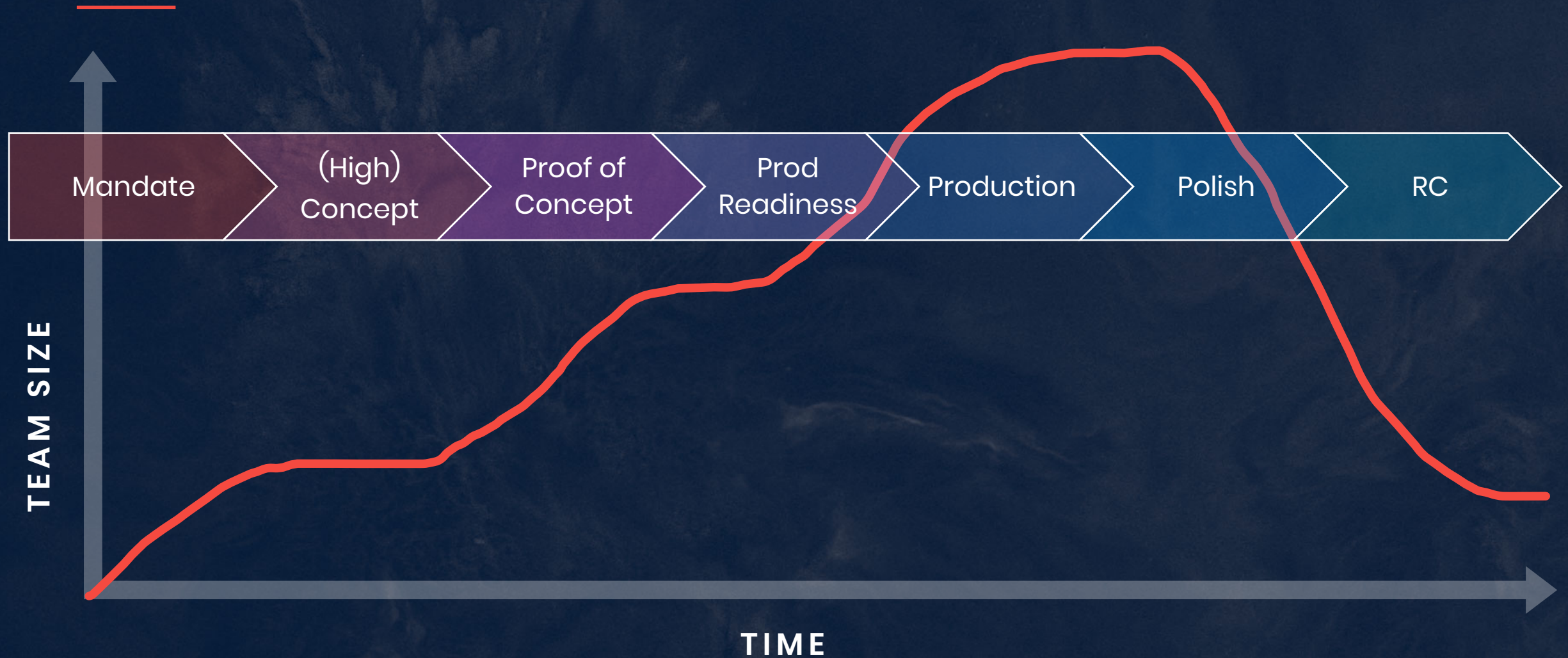


# ALIGNMENT THROUGH GATING PROCESS

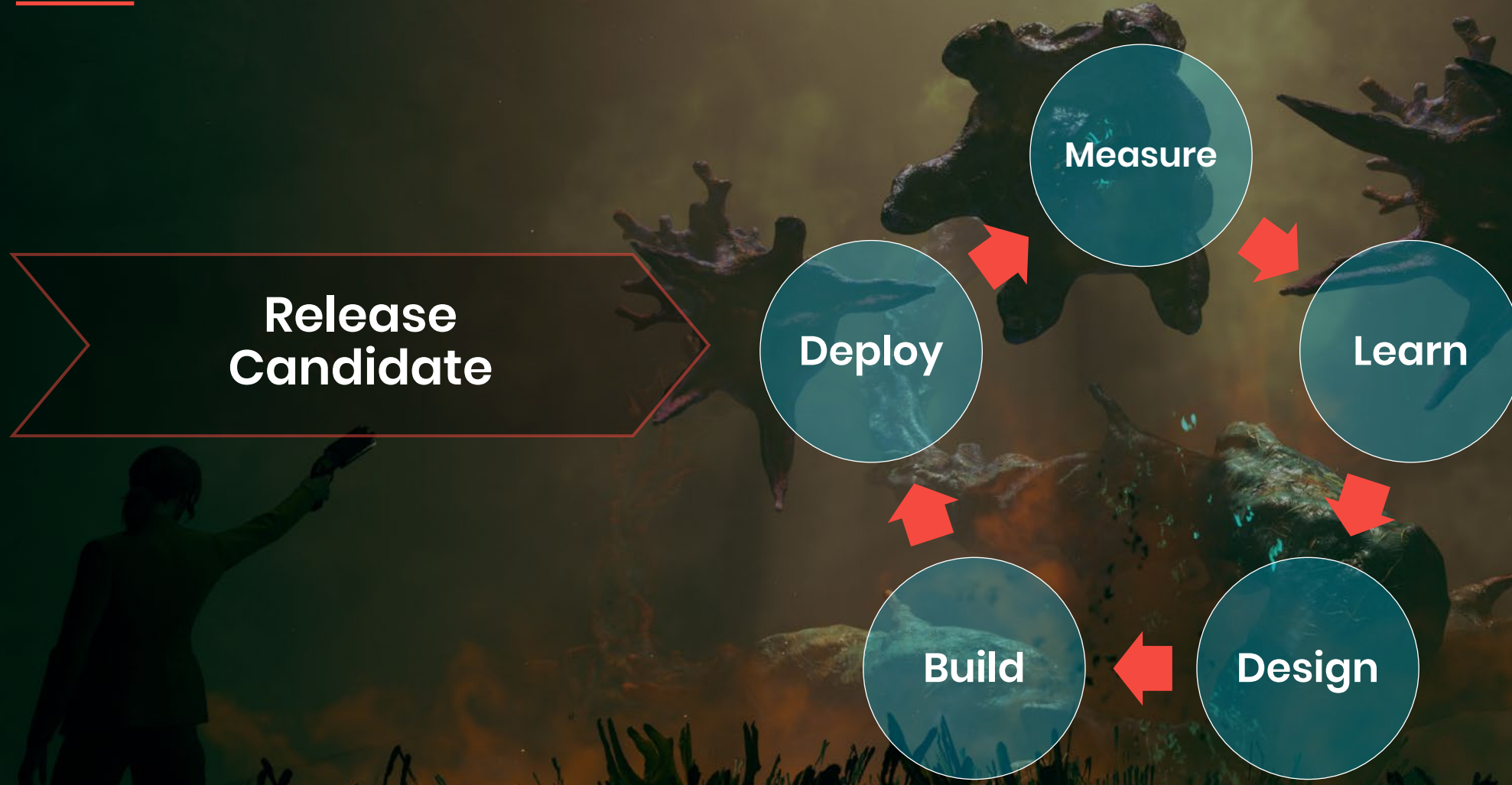
FROM ADAPTIVE TO PREDICTIVE



# TEAM SIZE SCALES UP ONLY TOWARDS PRODUCTION



# FURTHER DEVELOPMENT IN LIVE STAGES



# PROJECTS' SUPPORTIVE ENVIRONMENT



Development  
teams

Game program

Development  
support  
services

Northlight

External  
Development

Portfolio  
Management  
Office

# northlight<sup>®</sup>

REMEDY STORYTELLING TECHNOLOGY

- **Expert teams** that help the game projects
- Ability to do ground-breaking **features**
- **Iterative** development & synergies around projects



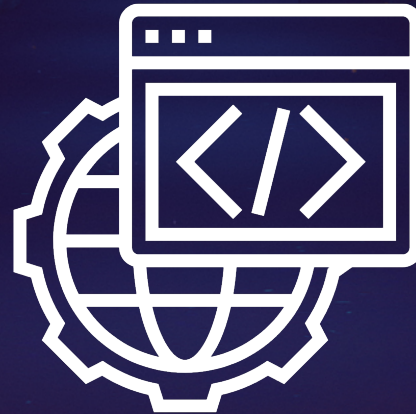
# EXTERNAL DEVELOPMENT IS A KEY FOR SCALING

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Co-Development



External Production



Outsourcing



# PORTFOLIO MANAGEMENT OFFICE:

## SUPPORTING THE MULTI-PROJECT ENVIRONMENT

Projects are subject to **internal competition** and **synergies**



# EVERY GAME BUILDS A STRONGER BASIS FOR EVERY FUTURE GAME

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## GOAL:

To build **bigger** and **better** games, more **efficient** and with **less risk**,  
...by building games **on-top** of what we **already** created and learned

Engine & tools

Gameplay systems

Game worlds and  
underlying universe

Development experience

Expanding content  
library

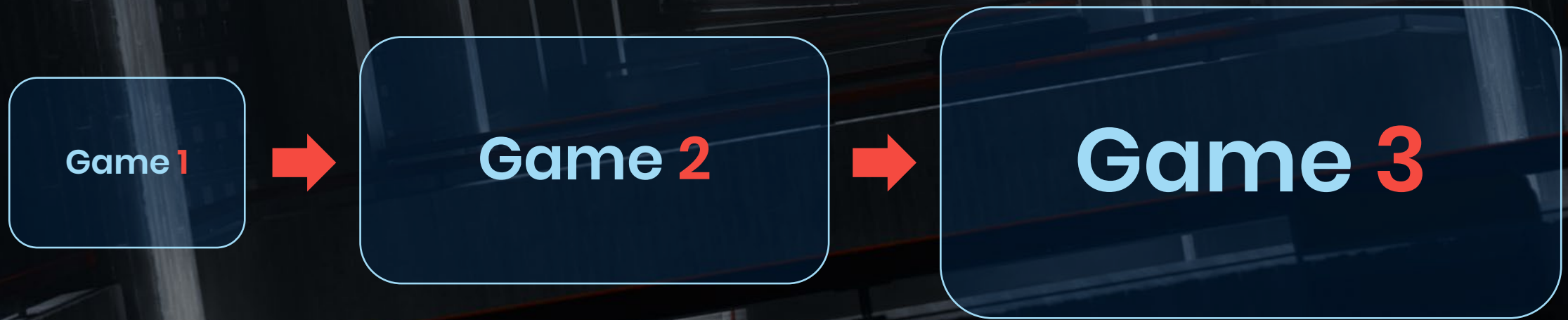
Player feedback

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# DELIVERING HIT GAMES PREDICTABLY

Project are well designed, planned, led and resourced –  
in a multi-project environment



# DELIVERING HIT GAMES PREDICTABLY



## Professional

Well-organized and reliable projects

## Synergies

More value for less investment

## Scalable

Delivering significantly more output

# QUESTIONS & ANSWERS